**Forgotten Temple of Grecia**

**Lore:**

The Temple of Grecia has been long forgotten hence its name.

It is only rumored to even exist and hold a special weapon.

But phantoms haunt the place, guarding the Absolus from intruders until the end of times.

**Buildings:**

Temple

**Assets:**

-3D\_FTOG\_TMPLE001 The temple

-3D\_FTOG\_PILL001 Temple pillar

-3D\_FTOG\_ARC001 Temple arc

-3D\_FTOG\_SHRN001 Temple shrine

-3D\_GEN\_TREE001 Tree

-3D\_GEN\_GRAS001 Grass

-3D\_GEN\_FLWR001 Flower

-3D\_WPNS\_ABSL001 The weapon Absolus

**NPC’s:**

-NPC\_Enemies\_Small Phantom

-NPC\_Enemies\_Big Phantom

**Objectives:**

-Defeat 3 phantoms

-Gain a Special weapon

**Walkthrough:**

The first you see of the temple is in the Forest of Whispers.

As you progress through the forest you encounter pillars that lead to the temple itself.

But the temple is swarmed by phantoms which you have to fight.

When you enter the temple you can immediately see the Absolus, because it is the only thing lighted trough a crack in the roof. It sits in the middle.

Only it is locked by a magical barrier, which you have to break.

In the 2 side-arcs of the temple are 2 normal phantoms and if you kill them a 3 large phantom appears.

The 3 phantoms maintain the barrier and defeating all 3 let’s you take the Absolus for yourself.